

Sales - Plot - La Cala de Mijas

1.195.000€

La Cala de Mijas

Plot



4909 m2

Urban plot of 4909 m² located on the edge of La Cala de Mijas, situated in between the complexes of El Lagar and La Cala Sunset. The plot has a buildable area of 2945 m² (60%) for a 4 floor APARTMENT block with a maximum of 26 APARTMENTS. This is a very up-and-coming area with excellent road infrastructure and services already in place and major investment in other new building projects (contemporary villas and townhouses) due to be completed in the next couple of years. Project design, construction, management and financing can be arranged for the client if required. The plot is situated just a short 5-minute car drive to the centre of the picturesque La Cala De Mijas, with its abundance of bars, shops, restaurants, supermarkets and fantastic beaches. It is also just 10 minutes' drive from a variety of excellent golf courses including El Chaparral Golf, Miraflores Golf, Santana Golf & Country Club, Mijas Golf and Calanova Golf! The green light has been given to the nearby 'Valle Del Golf' project which will include construction of a new 5 star hotel and 18-hole golf course. The 'Gran Parque de Mijas' will open in May 2025. This will be the largest park on the Costa del Sol, with an area of 270,000 m² and a huge variety of activities including an open-air amphitheatre, boating lake, cycling paths, sports courts, children's playground, skatepark, splashpark and dog training park. La Cala de Mijas is located midway between Fuengirola and Marbella and from here you can reach Malaga International Airport in approximately 30 minutes by car and Malaga city centre, one of the most desirable city destinations in Europe, in around 45 minutes. This is a fantastic investment opportunity on the Costa Del Sol!

Setting

- Close To Golf
- Close To Shops
- Close To Sea
- Close To Schools

Orientation

- South East
- South

Views

- Country
- Garden
- Pool
- Urban
- Street

Utilities

- Electricity
- Drinkable Water
- Telephone

Category

- Investment

